AGB-AP5E-USA CARTOON INSTRUCTION BOOKLET denainmen

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES



Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions Altered vision

Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

To reduce the likelihood of a seizure when playing video games:

- 1. Sit or stand as far from the screen as possible.
- 2. Play video games on the smallest available television screen.
- 3. Do not play if you are tired or need sleep.
- 4. Play in a well-lit room.
- 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

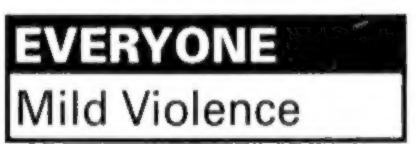
WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the
 correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.





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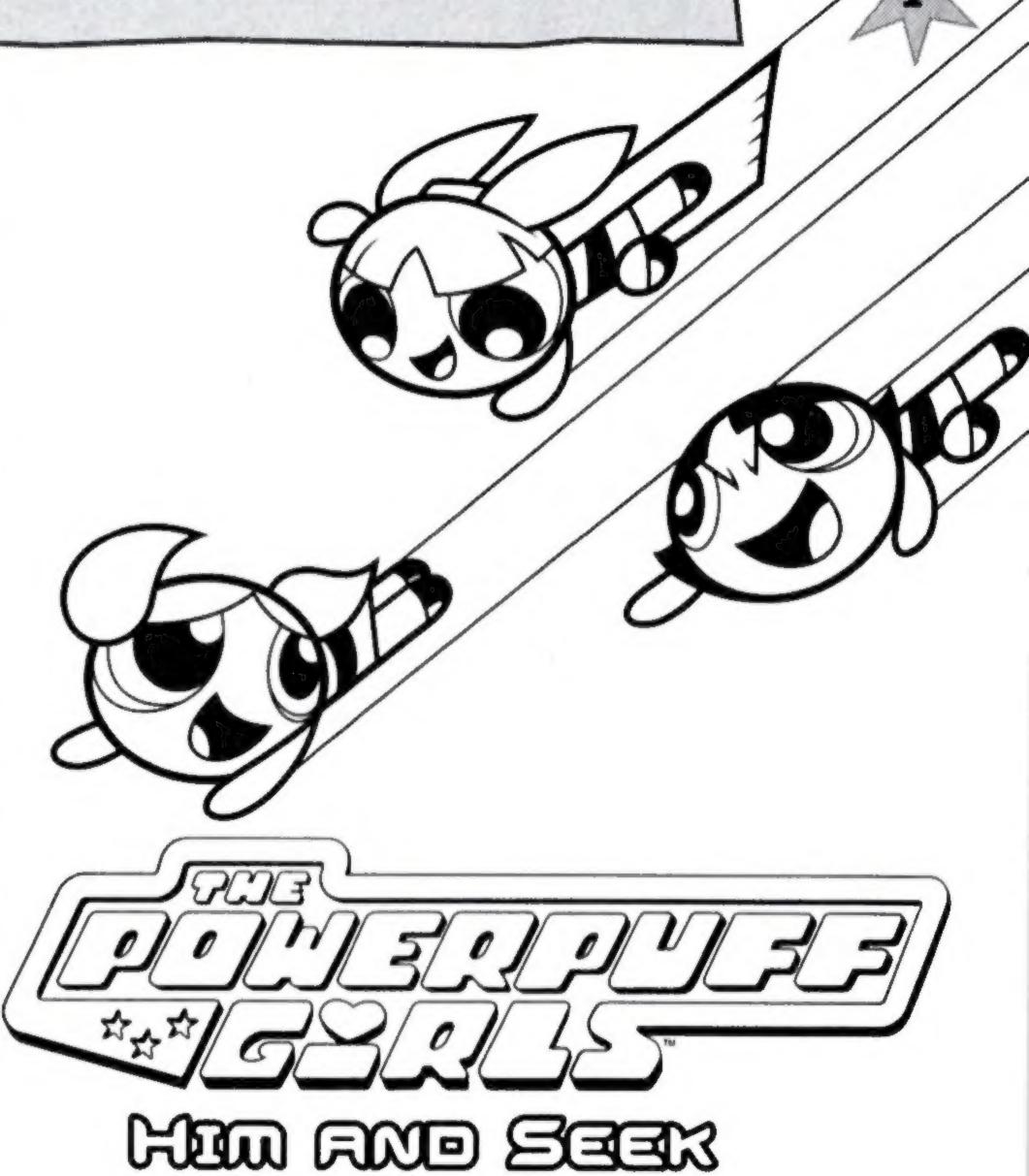
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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.



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GETTING STARTED



- Turn the power switch OFF on your Nintendo® Game Boy® Advance. Never insert or remove a Game Pak when the power is on.
- Insert The Powerpuff Girls™ Him and Seek Game Pak into the slot on the Game Boy® Advance. Press firmly to lock the Game Pak in place.
- Turn the power switch ON. The Nintendo logo should appear. (If you don't see it, begin again at step1.)
- When The Powerpuff Girls Him and Seek show intro appears, it will automatically display all the screens before taking you to the Title Screen. If you prefer to skip the show intro, press START to jump directly to the Title Screen.
- On the Title Screen, press START to display the Main Menu.



MAIN MENU

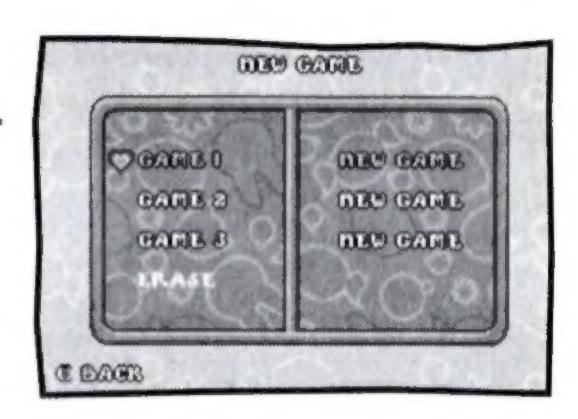
Scroll through your options on the Main Menu by pressing the UP or DOWN arrows on the Control Pad. Press the A Button or START to select an option.

GETTING STARTED



- New Game Start a new game. You will be prompted to create a new game from the 3 game slots available.
 Select a game slot and press the A Button.
- Continue Choose a saved game. To erase a previously saved game, choose Erase game.
- Arcade Play an unlocked arcade game.
- Options Modify sound and music levels here.

Note: The Powerpuff Girls Him and Seek Game Pak is for the Game Boy® Advance system only.





THE STORY



The City of Townsville is in for some fun! Ms. Keane has organized a scavenger hunt for the children of Pokey Oaks, including The Powerpuff Girls! The Powerpuff Girls must search for the items on their list so they can win the scavenger hunt, while fighting villains and saving the day! The Powerpuff Girls can meet and talk to many people on their quest, collect items and gather clues, but some of the items may lead them to a crime scene, where they must stop the bad guys before they can continue!

The list contains everyday items that the girls can search for all over town, but oddly it also contains items like Princess' tiara and Mojo Jojo's™ cape. Why would

Ms. Keane put these items on the list? Or would she? Something funny is going on here. Him is up to his usual tricks! He has switched the scavenger hunt list to reunite the villains of Townsville!

Travel throughout the city of Townsville playing as The Powerpuff Girls, talk to familiar faces like the Mayor or the Professor, collect and trade items with the citizens of Townsville, and protect the city from whatever evil plan has been hatched. **GOOD LUCK!**







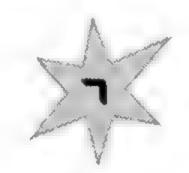
Control Pad LEFT/RIGHT	Fly The Powerpuff Girls left or right	
Control Pad UP/DOWN	Fly The Powerpuff Girls up or dov	
Hold Control Pad LEFT or RIGHT & press A Button	Make the girls dash left or right	
Hold Control Pad UP or DOWN & press A Button	Make the girls dash up or down	



CONTROLS T

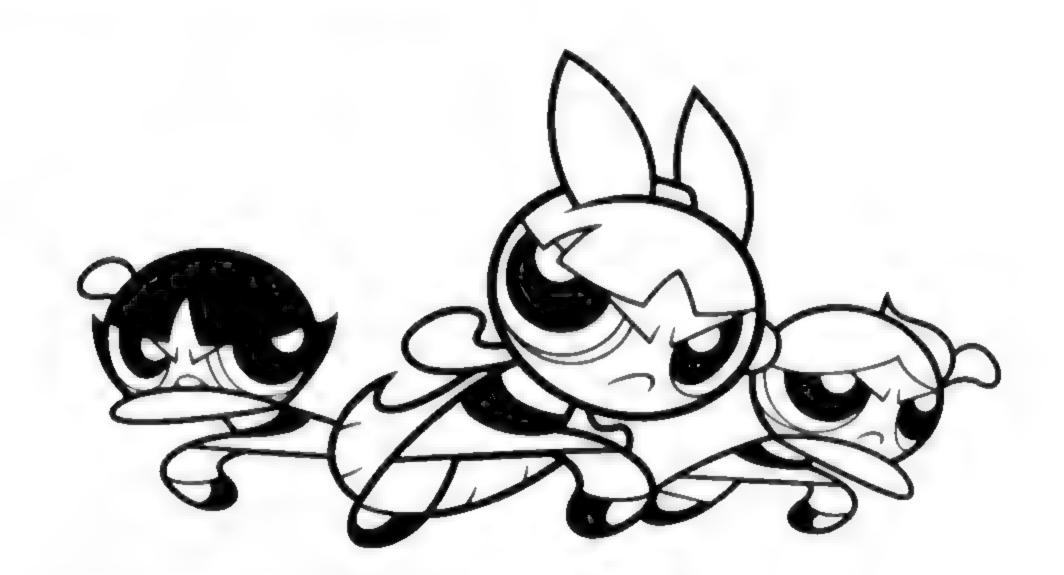
B Button	Punch Attack
L Button	Switch between the girls to save their energy or use different attacks
R Button	Laser Attack
Hold R Button and Press A Button	Special Attack 1 (see special attack section)
Hold R Button and Press B Button	Special Attack 2
Hold R Button and Press L Button	Starburst Attack
Approach a Pick-up item and press B Button	Pick up an item
Approach an animal and press B Button	Pick up an animal
B Button, A Button, R Button, or L Button while holding a pick-up item or animal	Throw pick-up item or animal





A Button while on a door warp	Enter next area
A Button	Advance pop up text
START (while in game)	Pause Menu
SELECT (while in game)	Items Collected Menu, Checklist Menu, Map Menu – Press the A or B Button to cycle through menus

For Arcade Controls, go to page 24.





FIGHTING MOVES

The Powerpuff Girls are superheroes, so naturally they have plenty of power to fight crime. Each Powerpuff Girl has different speed strengths, and special attacks.

PUNCH ATTACK

Press the B Button to punch. Press it twice to perform a follow up punch, and once more to perform a finishing punch.

DASH ATTACK

Hold the Control Pad in a direction and press the A Button to dash. Not only will the girls fly faster, but they will be able to smack any bad guy who gets in their way. Using the dash depletes the power bar, and when it is empty, you will have to wait for it to refill before dashing again.

THROWING OBJECTS

The Powerpuff Girls are so strong they can pick up things such as cars and toss them at baddies. Press the B Button in front of pick up objects to pick them up. Press the L Button, R Button, B Button, or A Button to send the object flying. Bad guys better get out of the way or risk a bruising!



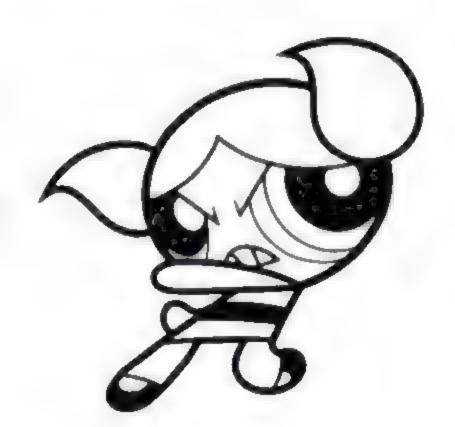
SPECIAL ATTACKS

Learn to use each of The Powerpuff Girls and their special attacks in order to be successful. Each girl has 2 special attacks. Hold the R Button and press the A Button for special attack 1. Hold the R Button and press the B Button for special attack 2. Using these attacks depletes your power bar, but these attacks are more powerful than punching or shooting lasers.

Bubbles

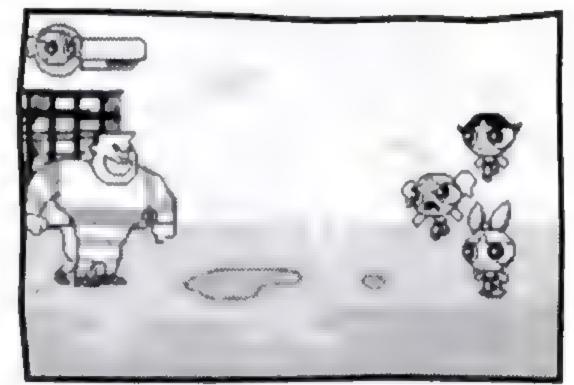
Special Attack 1: Sonic Scream

Bubbles emits an ear-shattering scream that is sure to stop any crook in his tracks.



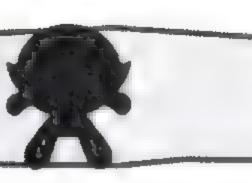


Bubbles sends a powerful shockwave to any bad guy near her.





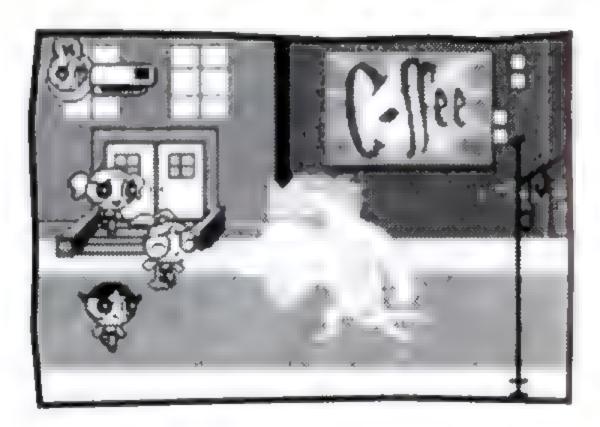




Blossom

Special Attack 1: Ice Breath

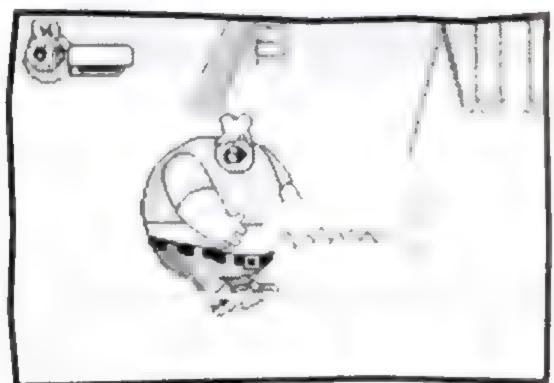
This icy attack stops bad guys cold for a short time.

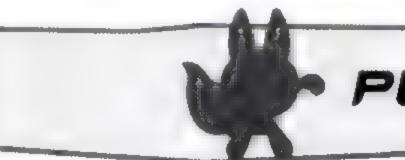


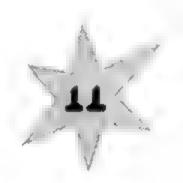
Special Attack 2: Electricity Bolt

This powerful force of electricity is quite a shock to villains!









Buttercup

Special Attack 1: Fireball

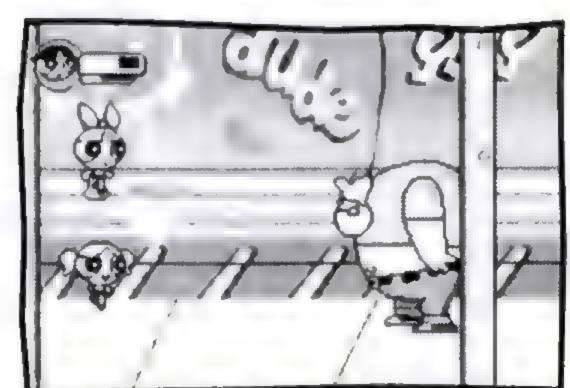
This flaming projectile will put villains in the hot seat!





Special Attack 2: Tornado

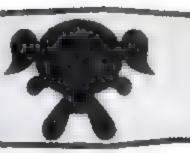
Buttercup is invincible when doing this attack. It also shakes things up with the bad guys!



COMBINED ATTACK

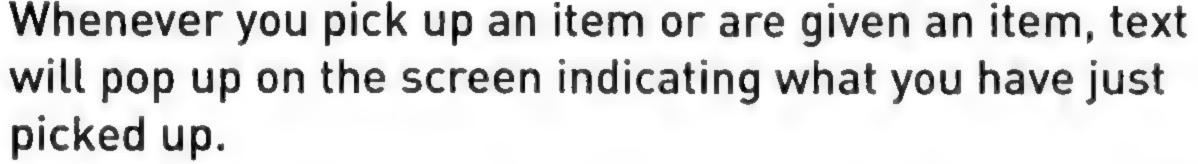
When all three girls are together and the power bar is full, they can perform the devastating Starburst Attack. Hold the R Button and then press the L Button to perform this devastating attack.





COLLECTING ITEMS

During the game, you will find many items. Some will be hidden in Townsville, some will be dropped by a defeated bad guy, and some will be given to you by a Townsville citizen.

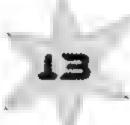




It may be an item on your scavenger checklist or something you can save for later.

Talking with the people of Townsville will also be rewarding. Stop to talk and you might trade items, collect clues, or try and help them out. Always stop to talk with the friendly citizens of Townsville. You never know how they can help you. Take the time to explore and you'll be surprised at where it takes you!





SCAVENGER HUNT ITEMS

There are 25 items in your scavenger hunt checklist. The more you find, the better chance you have of winning the scavenger hunt! Sometimes items you collect will not be on your scavenger hunt list, but you might be able to trade it with someone for an item that is. The following items are on your list:



Princess' Tiara



Fuzzy's Banjo



Him's Belt



Harmonica



Rubber Ducky



Lantern



Key



Houseplant



Tooth



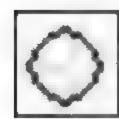
Stuffed Animal



4-leaf clover



Shiny Bottlecap



Baseball

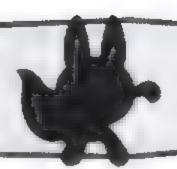


Trophy



Plush Dinosaur







Mojo Jojo's Cape



Chopsticks



Dancin' Shoes



Pickle



Baseball Card



Chalk



Safety Goggles



Paper Airplane



Newspaper



Pet Rock

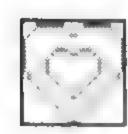






POWER-UPS

Pick up power-ups to increase your chances of success. Sometimes they appear as a reward for beating up a bad guy and other times you may find them hidden somewhere in Townsville.



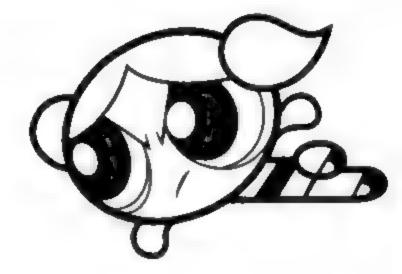
Big heart - replenishes all your health.

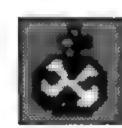


Small heart - restores part of your health.



Stars - completely replenishes your power bar.

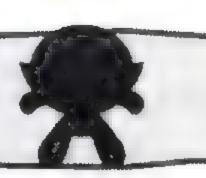




Chemical X - brings back a lost girl.

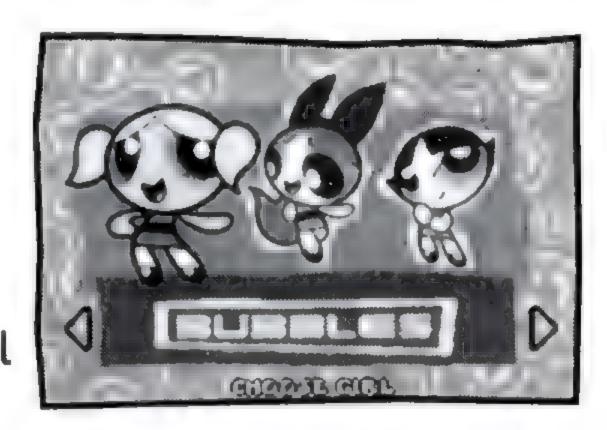






INTRODUCTORY LEVELS

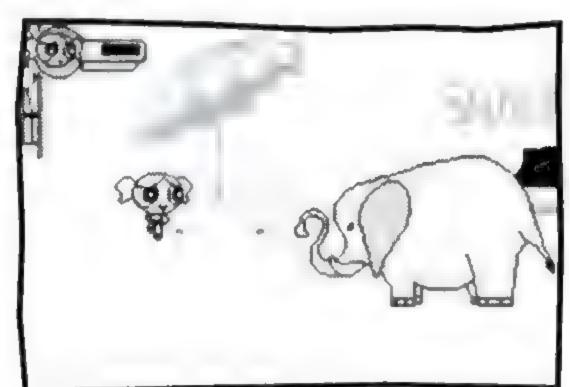
At the start of the game, Blossom, Bubbles, and Buttercup decide to split up in order to find the items on their list faster. The player can choose the girl they would like to play while searching for two items on their list. Learn each girl's individual moves and special attacks as you collect items and beat the bad guys.



Press the Control Pad LEFT and RIGHT to select The Powerpuff Girl you want to play as. Press the A Button to select your chosen Powerpuff Girl.

BUBBLES

Bubbles heads for the zoo, since she just loves animals. Fuzzy Lumpkins has set the animals loose, though, and Bubbles will have to help get them back into their pens.

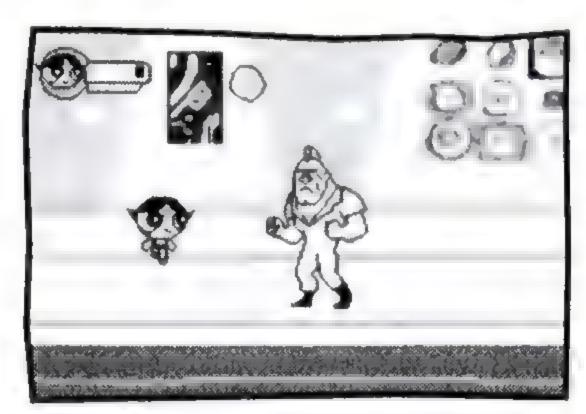






BUTTERCUP

Buttercup heads downtown, where the real action is! She couldn't have picked a better time, because the museum is being robbed!



BLOSSOM

Blossom decides to start searching at Pokey Oaks. It seems the Gangreen Gang has been causing trouble again!



ALL AROUND TOWNSVILLE

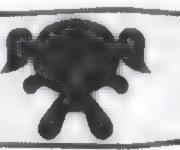
Blossom, Bubbles, and Buttercup are together again, and now it's time to get down to business! You are now

able to play as any of the three girls. Press the L Button to switch between girls. Fly around Townsville and fight crime, while talking to the people of Townsville to find clues on where to find items. Explore places like the Townsville Jail, Mojo Jojo's Lab, and the Bonsai Gardens! Talk to your friends and protect them from monsters, villains, robbers, and crooks.

THE GAME SCREEN

Health Meter

Power Bar -



ON-SCREEN DISPLAY

POWERPUFF GIRL ICON

In this area, The Powerpuff Girl who is currently leading will be shown.

HEALTH METER

The health meter shows how much energy the leading

Powerpuff Girl has. If she runs out of energy she will no longer be able to fight, but fear not, the Professor has invented some power boosters for the girls. Collect heart power-ups to refill your health meter or the Chemical X power-up to restore the energy of a tired Powerpuff Girl.

POWER BAR

The power bar decreases every time you dash or use a special attack. It will slowly increase over time, or you can collect a star power-up to refill it quickly. You need a certain amount of your power bar filled in order to perform your special attacks. Use these attacks wisely!





THE PAUSE MENU

Press START to pause the game and access these options. Press the Control Pad UP or DOWN to scroll through the options. Press the A Button to select an option.

Continue - return to your game.

Save Game - save the status of your game.

Sound – adjust music and sound effects volume here.

Sleep Mode – put your game into Low Power Mode.

Quit Game - quit your game and return to the Main Menu.

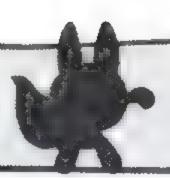
SAVING

Press START to select the option to save your game. Your inventory will be saved, as well as your progress in the game. When choosing Quit Game, you will also be prompted to save your game. If you forget to save your game, you will lose all your progress.





MENUS



SLEEP MODE

If you don't want to turn off your game, but want to take a break for a while, select Sleep Mode. It will put the game into a Low Power Mode to save energy. To wake up your Game Boy® Advance and resume your game, press L Button + R Button + SELECT.

SOUNDS

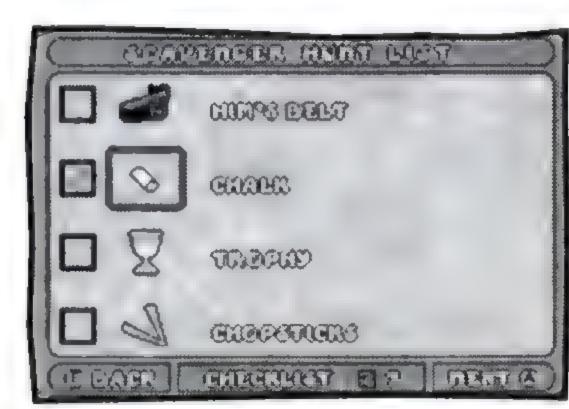
Select this to change the settings for music and sound effects.

SELECT MENUS

The following three screens can be accessed by pressing SELECT in the main game. Pressing the B Button will take you to the prior screen and pressing the A Button will take you to the next screen.

SCAVENGER CHECKLIST SCREEN

The Scavenger Checklist Screen contains all the items that are needed for the scavenger hunt. Items you've already collected will have a checkmark in the box next to the item.







INVENTORY SCREEN

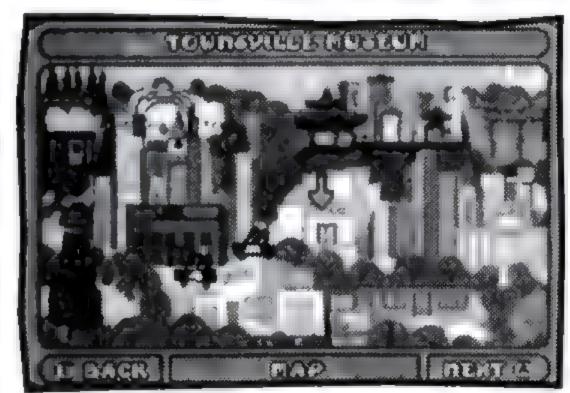
All the items you've collected so far will appear in the Inventory Screen. Some items may not be in your scavenger checklist, but you can trade them for other items. Use the Control Pad to cycle through the objects you have.



The Map Screen shows your current location in Townsville. An arrow will point to the area you are in and the name will appear at the top.

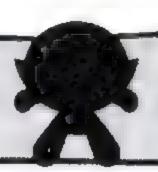
To return to the game from the Scavenger Checklist, Inventory and Map Screens, press SELECT.







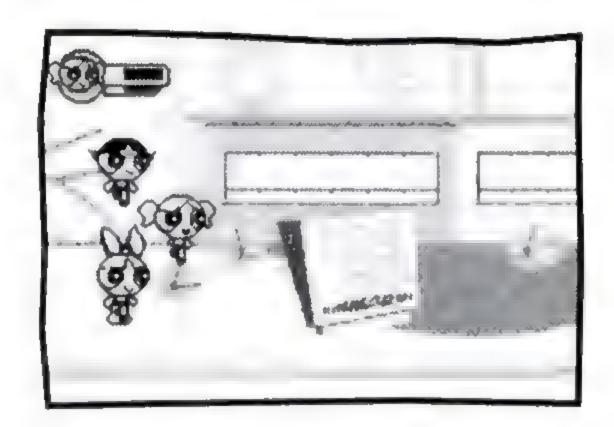
MENUS



Make sure to familiarize yourself with all the colorful landmarks of Townsville!

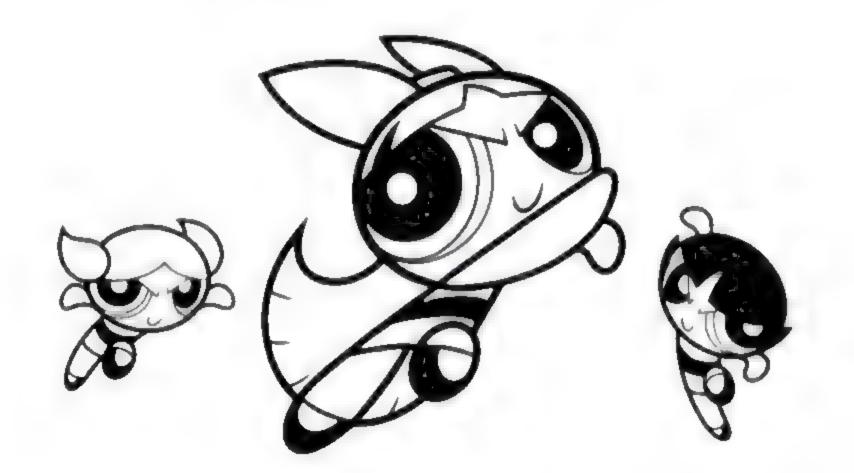
POKEY DAKS KINDERGARTEN

The center of learning for the kids of Townsville.



TOWNSVILLE HALL

Important stuff goes on in the Mayor's office.



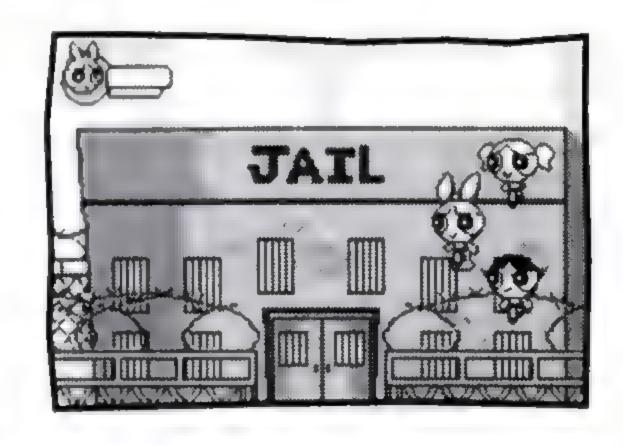


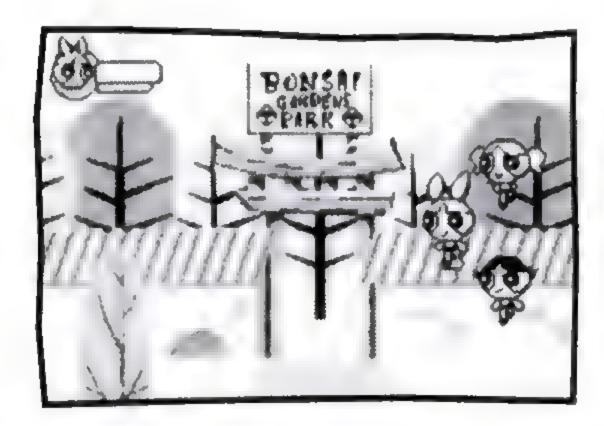




TOWNSVILLE JAIL

Townsville's most notorious crooks, including Mojo Jojo, are kept locked up in here from time to time.



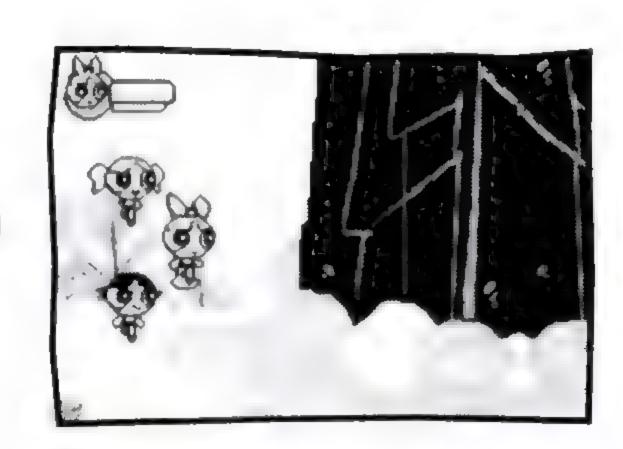


BONSAI GARDENS

This lovely park leads to Tokyo Townsville – a part of town with a real Japanese influence.

VOLCANO OBSERVATORY

Mojo Jojo's hideout is in the observatory at the top of the volcano. He's in jail now, but you never know when he might be back!

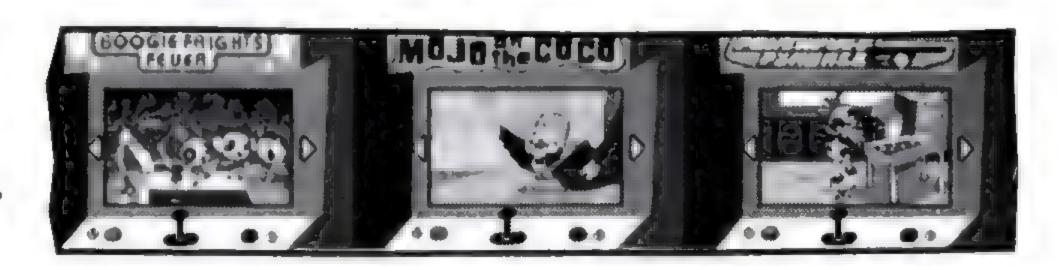




ARCADE GAMES



There are 3 arcade games you will have a chance to play during the main game. Play each one once to unlock it, and then choose 'Arcade' in the Title Screen to play it as



many times as you want. Press the Control Pad LEFT or RIGHT to cycle through the arcade games. Press the A Button to select a game or the B Button to return to the Title Screen.

BOOGIE FRIGHTS FEVER

The Boogie Man challenges you to a dance-off. Show this groove monster you can really shake it! Button icons will travel up the left side of the screen towards a circle. When they are completely in the circle, press that button. The more accurate you are, the better your score! For each move, you will be scored 'Perfect!', 'Great!', 'Okay!', 'Bad', or 'Miss.' If you score 'Great!' or



better, you will earn combo points for each successive 'Great!' or better. This is a great way to rack up points! When the round is over, the results of the round will be shown. You must score 'Okay' or better to advance to the next round.





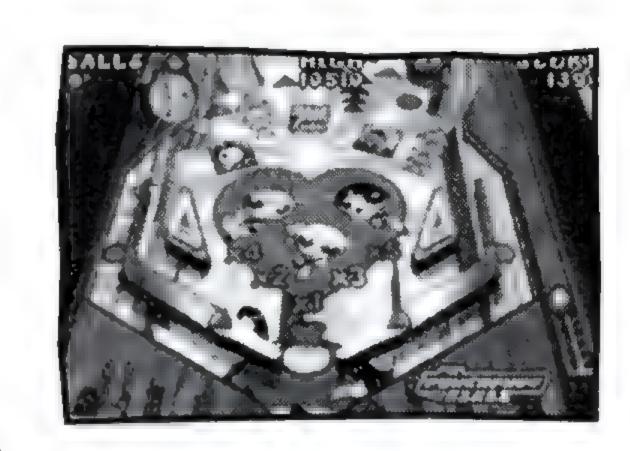
ARCADE CAME: BOOCIE FRIGHTS FEVER CONTROLS

A Button	Jump up	
B Button	Spin	
Control Pad LEFT	Rock left	
Control Pad RIGHT	Rock right	

POWERPUFF PINBALL

Ace, the leader of the Gangreen Gang, is a champion pinball player. Show him a thing or two by beating his high score!

Use your flippers to keep the ball in play and rack up points.



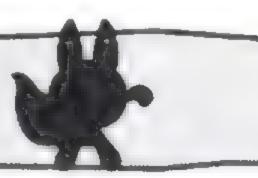
ARCADE GAME: POWERPUFF PINBALL

	TF	101	_5

A Button	Shoot ball



ARCADE GAMES



L Button	Left paddle	
R Button	Right paddle	

WOTO TOTO ON THE CO-CO

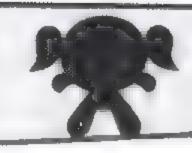
Mojo Jojo™ has broken out of jail and taken over the game. It is up to you, the player, to help him get back to his Volcano Observatory.

Avoid cars, trucks, and The Powerpuff Girls as you advance to the bottom of the screen. Take a ride on boats or submarines to get across the harbor. Collect gems to get extra points. Hurry or you'll run out of time!



ARCADE CAME: MOJO ON THE CO-CO CONTROLS

Control Pad LEFT/RIGHT	Move Mojo Jojo left or right
Control Pad UP/DOWN	Move Mojo Jojo up or down



CREDITS



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Bill White

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Price Design Team

CARTOON NETWORK

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Manager, Interactive:

Lara Kiang

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Amy Keating Rogers

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Sr. Designer:

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Project Manager, Creative:

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Special Thanks:

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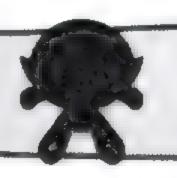
Darren Hunt

Darren and Michelle Parrish McKnight





CREDITS



WARNER BROS. INTERACTIVE ENTERTAINMENT

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Director of Production:

Brett Skogen

Marketing:

Jim Molinaro

Special Thanks:

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Adam Schwenk

Jason Ades

Sarah Rico

Sue Montague

VICARIOUS VISIONS

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Karthik Bala

VP Product Development:

Tobi Saulnier

Project Coordinator:

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Additional Design:

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Robyn Poirier

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Casey Richardson Jonathan Russell Karol Wlodarczyk

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Michael Anohkin

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Todd Masten

Special Thanks:

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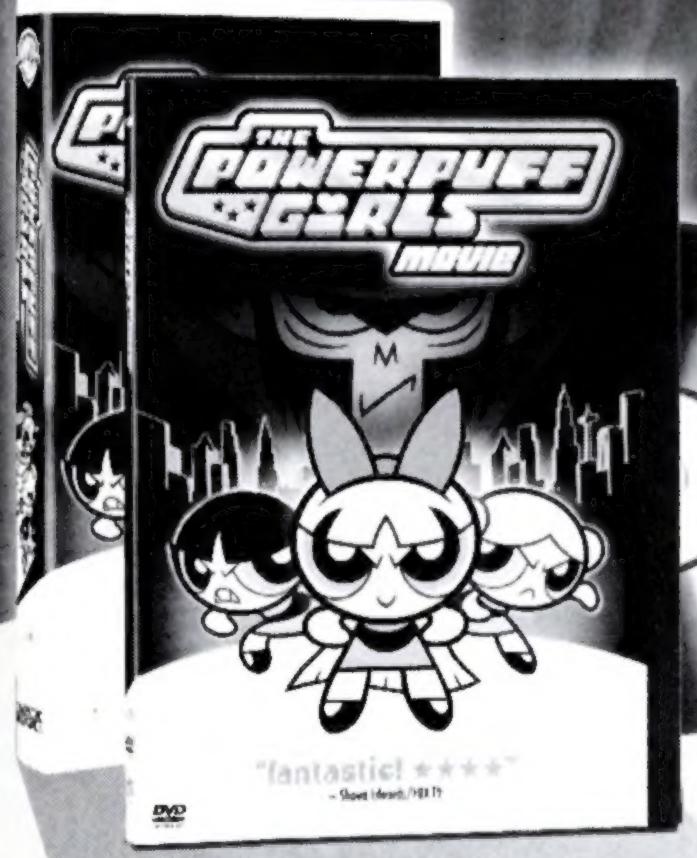
Kid Testers: John Cattini Katherine Cattini Lindsay Cheu Ryan Cheu Emma Eames Ben Godgart Jake Godgart Meghan Hagerty Lauren Hagerty Andra Hamill Lilyann Hamill Michael Hathaway Alaina Montello

Voice Over:

Collette Sunderman, VO Director Salami Studios and The Recording Engineer Blossom - Catherine Cavadini Bubbles - Tara Strong Buttercup - E.G Daily Narrator - Tom Kenny



THER FIRST MOVIE ROVENTURE!





- NEVER-BEFORE-SEEN FOOTAGE
 - EXCLUSIVE INTERVIEWS WITH THE POWERPUFF GIRLS!





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